## Advanced Amphibious Assault Vehicle Modeling & Simulation

Col (Sel) Tom Lytle 22 May 1997







"The AAAV represents the signature mission of the United States Marine Corps. A truly amphibious vehicle that will replace the Marine Corps' aging current system and provide the capability to maneuver, combat loaded with a Marine rifle squad at 20-25 knots in the water and maneuver cross country with agility and mobility equal or greater than that of the M1 Tank.

The AAAV will virtually revolutionize every facet of Marine Corps' combat operations. It is one of the most capable all-around weapon systems in the world. The technology to meet these requirements has been demonstrated and the plan to produce this system represents the most operationally effective solution for meeting Marine Corps' requirements."

- General C. C. Krulak , USMC Commandant of the Marine Corps



# AAAV Program Overview... Technology Base



Nine years of Technology Base Development, five years with competing contracts: United defense limited Partnership and General Dynamics Land Systems.

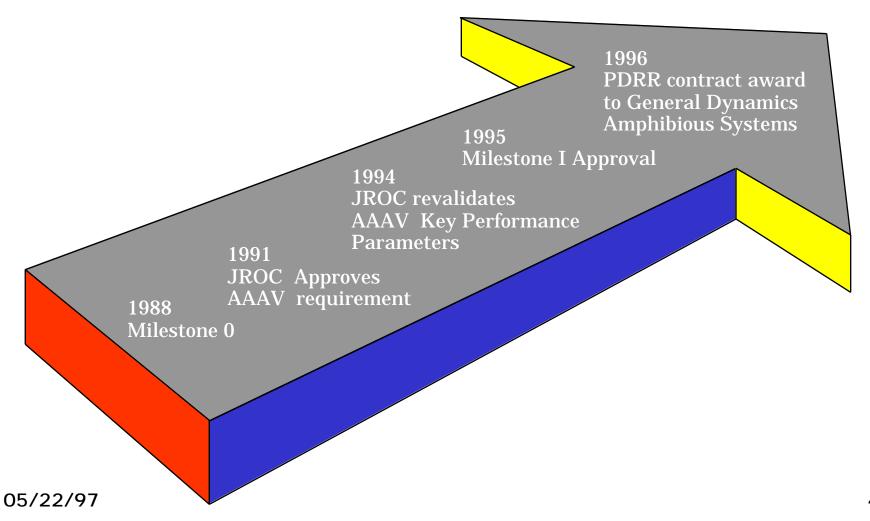






# AAAV Program Overview... Chronology





## AAAV Modeling & Simulation

### The Need

#### 'Address Real Time Problems

- STOM Doctrine/Tactics
- Engineering RiskReduction
- Joint Interop.
- Performance/Cost Trade-Offs
- Training
- Testing
- ProductionManufacturing



### **Today**

### 'Credible Legacy Engineering Models

- Water Speed
- Land Speed
- Survivability/Armor
- FirePower
- NBC

### 'Highly Aggregated

- Constructive
  - GroundWars
  - JCM
  - JANUS
  - CASTFOREM

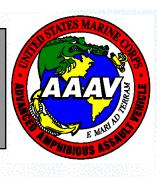
### Vision

- 'Simulation Based
  Design (SBD)
- 'Integrated M&S
  Environment
- ' DIS/HLA Network
- 'Battle Management STOW
- ' Virtual Prototyping

Not currently capable of addressing real-world warfare and design problems



### **AAAV PDRR Contract**



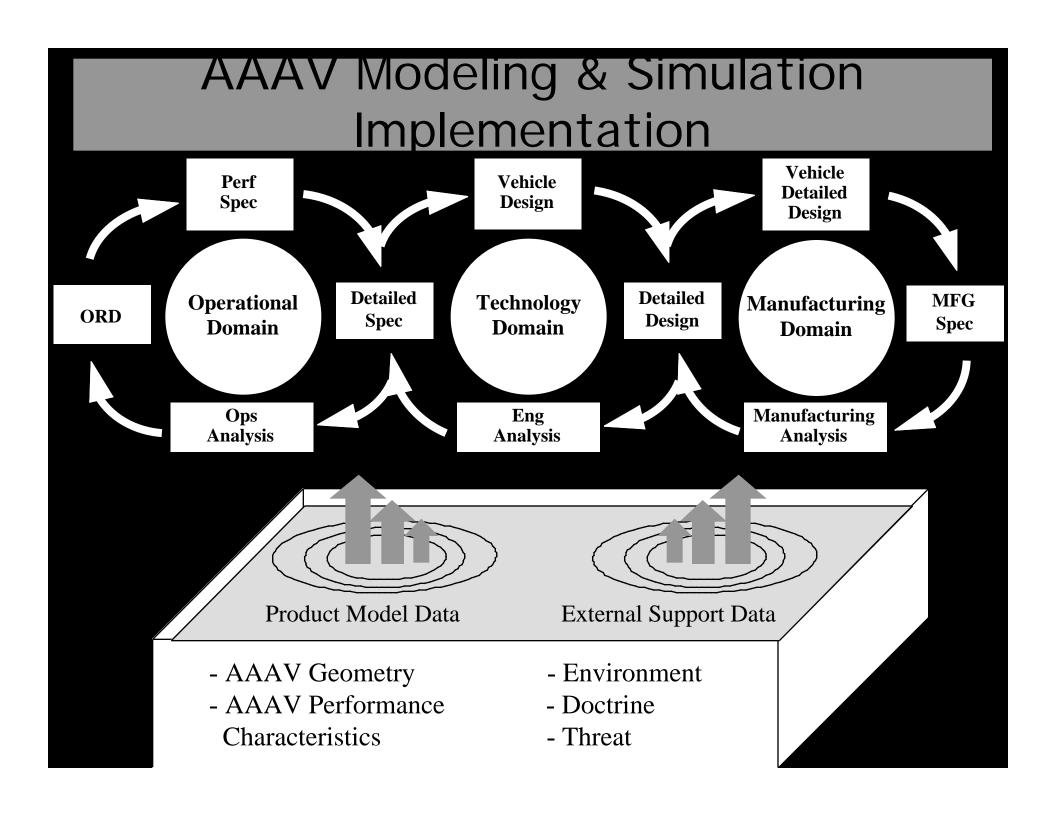
- Develop and fabricate AAAV(P) (personnel variant)
- Period of performance is approximately 72 months
- First 30 months of this effort primarily focused on design development trade-offs; system, subsystem, and component trade-offs; and system, subsystem, and component selection, and not involve hardware fabrication and testing; the later part of the contract will cover prototype fabrication and testing
  - Extensive use of Modeling and Simulation (M&S) tools
- Cost-effective M&S tools to support economic and technical system tradeoffs associated with core system requirements; supporting subsystem requirements; and engineering, logistics, and total system performance and effectiveness
- "Virtual AAAV:" M&S and IPPD efforts merge together through use of a single, near real time AAAV design database



While the AAAV Program Cannot Afford to Advance the "State of the Art" in M&S

Technology...

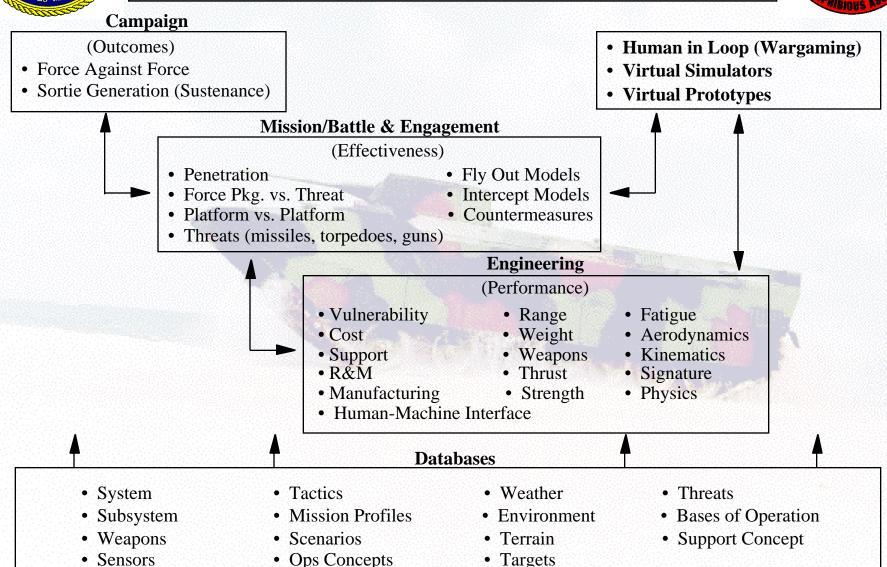
Enhancing the <u>APPLICATION</u> of Existing M&S Technologies is Vital for Program Affordability





## Integrated Modeling & Simulation Environment







### **AAAV Integrated Modeling and Simulation Architecture**

#### Logistics • SLIC 2B Manufacturing **Solid Modeling System** MCLORA Cost AutoMod Pro/Engineering HARDMAN II • ACE-IT CASTFOREM Envision • EDCAS-GS • BRL-CAD FMECA Virtual NC • TIGER Human Factors **Structures Virtual** CREWCUT Pro/Mechanica **Design Database** MMI Rapid NASTRAN Prototypes (VDD) JACK Requirements Design Configurations Vulnerability/ Performance Data Survivability Hydrodynamics Manufacturing • OPTASM • CTH • FLOW3D Cost Information • Thermal • AUTOSEA Test Results • STAR-CD Shadow • XPATCH Gram · VAMP Steering/ **Auxiliary Mobility Engine/Drive** Suspension **Fire Control** Flowmaster Train • NRMM • DYNA HyPneu • MATRIX x STEERMOD TOTPFRF Water Steam • FLIR92 Pro/Motion Power Train Performance **Properties** Adams



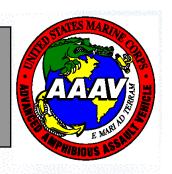
# AAAV FY96 Modeling & Simulation Accomplishments



- AAAV Battle Lab established
  - Procurement of DIS compliant Stealth
  - AAAV entity ported from MODSAF 1.51 to Marine Corp SAF 2.1
    - Reclassified AAAV from "Unique" Amphibious Class
    - Corrected Platoon Laydown
  - Acquired Marine Corps SAF and Navy SAF and incorporated AAAV
  - Acquired Terrain for use with SAF
- Modeling and Simulation Implementation Plan developed by JASON Associates
- TRAC WSMR CASTFOREM modifications to support AAAV
- Scenario development and coordination with MCCDC and TRAC WSMR



# AAAV FY96 Modeling & Simulation Accomplishments



- Establishment of AAAV Virtual Prototype
  - Virtual Design Database
  - Pro/E Model
- Modeling & Simulation Management Plan

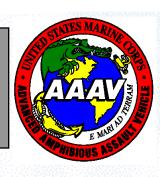


# AAAV FYY / Wodeling & Simulation Accomplishments

- AAAV Whole System Trade Studies using CASTFOREM
- Scenario development with MCCDC & TRAC WSMR to incorporate in CASTFOREM
- Scenario development with MCCDC & TRAC WSMR using JANUS to incorporate in CASTFOREM
- Acquisition Reform Day Support of user jury process in evaluating camera placement for AAAV driver visibility
- M&S Brown Bag Sessions Education on use M&S Tools
- Plan for VV&A of Crew Station Simulator
  - Creation of Conceptual Model
  - Interface with Fleet Project Team for Accreditation
- Research on the applicability & use of VR technology to AAAV
- Analysis of TTP's for initial use on Crew Station Simulator



## Modeling & Simulation



- · Completion of the Acompliant Crew Station Simulator
- AAAV scenarios for use with Crew Station Simulator
- VDD Maturity
- Continue interface with DARPA STOW PM and NRAD PM USMC SAF for future software upgrades
- Amphibious Working group with LPD-17 and V-22
- AAAV Marine Corps SAF development
  - AAAV Behavior development
  - AAAV Model in SAF
  - Visual representation of AAAV
  - Interface with Sea Model
- Integration of Simulator with Models/Analysis



# AAAV FY97 Wodeling & Simulation Accomplishments

- VV&A of Crew Station Simulator
- Obtain/Create terrain compatible with CASTFOREM scenarios via continued interface with TEC
- Support sub-system trade studies
- Investigate the utility of Instrumented Ergonomics



### Summary



- AAAV using M&S when it is most effective
- Coordinated plan that deals with
  - Engineering
  - Training
  - Operational Needs

### • Goal:

- Invest in M&S to reduce schedule, cost, and technical risk
- Impact the design as early as possible where the highest ROI is obtained
- Get it right the first time